International Research Journal of Education and Technology



Peer Reviewell Journal MISSN 2581-7795



THE COLLEGE CAMPUS MAP NAVIGATION SYSTEM

1. V. Pavithra M.Sc., Computer science

Department of Computer Science, A.V.V.M Sri Pushpam College (Autonomous).

Poondi, Thanjavur (Dt),

Affiliated to Bharathidasan University, Thiruchira palli, Tamilnadu.

2. V. Manikanda balaji Assistant Professor.

Department of Computer Science, A.V.V.M Sri Pushpam College (Autonomous).

Poondi, Thanjavur (Dt),

Affiliated to Bharathidasan University, Thiruchira palli, Tamilnadu,

3. Dr. R. Sivakumar Associate Professor, Principal (Rtd.),

Department of Computer Science, A.V.V.M Sri Pushpam College (Autonomous).
Poondi, Thanjavur (Dt),
Affiliated to Bharathidasan University, Thiruchira palli, Tamilnadu,

ABSTRACT

The criteria for a College Campus Navigation System, a web-based and mobile application created to give visitors, instructors, and students an engaging and easy-to-use way to navigate the college campus, are laid forth in this design specification. In addition to event calendars and accessibility features, the system will offer maps, directions, and details about campus buildings, amenities, and services. This specification outlines the system's technical, functional, nonfunctional, and user interface requirements in addition to the requirements for testing and deployment. A web-based application called the College Campus Navigation System was created with.NET Core Blazor to facilitate effective campus navigation for visitors, instructors, and students. The system will include real-time directions, interactive maps, and details on campus events, buildings, and services. This project solves the problem of traveling a big and complex college campus by creating a user-friendly mobile navigation system. The system uses mobile smart phones with built-in GPS and mapping capabilities to deliver real-time location awareness and turn-by-turn navigation. This project creates a college navigation system using mobile technology, with the goal of providing users with an intuitive and accurate manner to discover buildings, courses, and other campus facilities, hence increasing user experience and efficiency. A navigation system is a gadget that can determine your current location and guide you to your destination.

Keywords— Navigation system, .NET Blazor, Mobile App, Real Time, Maps.

© 2025, IRJEdT Volume: 07 Issue: 03 | Mar -2025 588

International Research Journal of Education and Technology



Peer Reviewed Journal MISSN 2581-7795



Introduction

Particularly for new students, teachers, and visitors, college campuses can be complicated and challenging to traverse. Conventional campus directories and maps may be out-of-date, lacking, or challenging to use, which can cause annoyance and time wastage. In order to solve this issue, we suggest creating a College Campus Navigation System, a cutting-edge and user-friendly mobile and web application that offers users a thorough and engaging method of navigating the campus. Students, instructors, staff, and visitors are just a few of the many users that the College Campus Navigation System will be made to accommodate. A variety of features and functionalities will be offered by the system, including: Interactive maps and directions Information on the building and its amenities; calendars and scheduling of events; and accessibility features and accommodations. The ability to search and filter. The functional, non-functional, technological, and user interface requirements for the College Campus Navigation System are described in this design specification. It also outlines the system's needs for testing and deployment.

NAVIGATION AND MAPS

A map provides instructions and analyzes real-time traffic data to determine the best route to your location. With voice navigation, you can hear traffic alerts, where to turn, which lane to take, and whether there is a better route. Navigation, in its broadest meaning, is the process of determining and directing the movement of a person, vessel, or vehicle from one location to another. It entails determining one's position, course, and distance travelled, and it can be applied to a variety of situations, including sea, air, land, and online travel.

EXISTING SYSTEM

The current approach for accessing college campuses is mostly based on:

- 1. Paper Maps: Paper maps are accessible at the college's entrance and other critical points.
- 2. Verbal guidance: Students, instructors, and staff give verbal guidance to guests.
- 3. Signage: Signage is put throughout campus to provide directions.

LIMITATIONS:

- 1. Difficulty in Navigation: Visitors frequently struggle to explore the campus due to a lack of clear guidance.
- 2. Inefficient Use of Time: Students, instructors, and staff spend a lot of time giving verbal instructions.
 - 3. Limited Accessibility: The current system is inaccessible to visitors with disabilities.

PROPOSED SYSTEM

The planned College Navigation System will be a web and mobile application that allows students to explore the college campus in an interactive and user-friendly manner. The suggested system will include the following features:

© 2025, IRJEdT Volume: 07 Issue: 03 | Mar -2025 589

- 1. Interactive Map: An interactive map of the college campus will be displayed, highlighting buildings, facilities, and other areas of interest.
- 2. Search Functionality: Users can search for certain buildings, facilities, or services on campus.
 - 3. Directions: The system will route users to various buildings and areas on campus.
- 4. Accessibility Features: The system will incorporate features that help users with disabilities, such as audio descriptions and high contrast mode.
- 5. Real-time Updates: The system will deliver real-time information about campus activities, closures, and construction.

ADVANTAGES:

- 1. Improved Navigation: The technology will give users precise instructions, which will make navigating the campus simpler.
- 2. Increased Efficiency: Less time will be spent giving spoken instructions thanks to the technology.
 - 3. Enhanced Accessibility: Users with impairments will be able to access the system.
- 4. Better User Experience: The system will offer an interactive and easy-to-use method of campus navigation.

CONCLUSION

In this research, the design specification for the College Campus Navigation System describes the specifications for a cutting-edge, user-friendly mobile and online application that offers visitors, instructors, and students an engaging and convenient method to go around the college campus. In addition to event calendars and accessibility features, the system will offer maps, directions, and details about campus buildings, amenities, and services. The development team will produce a system that satisfies the requirements of a wide variety of users, is simple to use and navigate, and offers a satisfying user experience by adhering to this design specification. Additionally, the system will be safe, scalable, and maintainable, allowing it to expand and change to meet the demands of the campus community. The college community will be greatly impacted by the successful installation of the College Campus Navigation System, which will improve navigation, lessen tension and anxiety, and improve the entire college experience.

FUTURE WORK

The College Campus Navigation System may undergo the following future developments: Connecting to other college systems, including facilities management and student information systems Expanding the system to other college campuses or places; adding new features and functionalities, like real-time parking and transportation information; and doing user research and testing to keep improving the system's usability and user experience. We can guarantee that the College Campus Navigation System continues to be a useful and efficient resource for the campus community by developing and enhancing it further.

REFERENCES

- [1] Indoor Navigation System using Augmented Reality Devang Kishor Parab; Pranav Prasanna Deshpande; Raj Manoj Thakur; Vedant Atul Warke; Shushma Khanvilkar-2024
- [2] 2. MKCE Navigate Me: Seamless Campus Navigation Ramesh. L; Mathumitha. T; Koushikaa. N; Jothipriya. R; Lekhashree. M-2024
- [3] Augmented Reality Navigation Assistance for PLM Offices Integrating Chatbot Functionality for Appointment Scheduling and Information Access Brent Jindrich T. Archico; Ma. Mariel M. Dagohoy; Ariel Antwaun Rolando C. Sison; Criselle J. Centeno; Joseph Darwin C. Co; Vivien A. Agustin-2024
- [4] Campus Courier: An Autonomous Delivery Robot On-Campus Yazen Rihan; Ismail Zein; Mustafa Alaraj; Bassel Soudan 2024
- [5] Revolutionizing Campus Exploration with GikiLenS: A Deep Learning-Powered Object Detection App Iqra Mueed; Usama Arshad; Raja Hashim Ali-2023
- [6] Design and implementation of smart campus based on wechat mini program Yang Wang; JiTe Shi; WenBing Nan; ZiTing Lv; XiaoKang Ji;JinJing Don-2023
- [7] Regional GIS-based Location Map with 3-D Projection for Multistoried Buildings S Ramamoorthy; Ritika Gupta; Anukriti Singh-2023
- [8] Indoor Campus Navigation using Web Application System for Seamless University Mobility U Tharani Chitra; Rajesh K; Harshitha M; Priyadharshini S-2023
- [9] UQU GIS-based Navigation System Shoaib Shahzad Obaidi; Khalid Tarmissi; Atef Shalan; Saud S. Alotaibi-2022
- [10] Design and Application Development of the Camps Navigation System Based on ArcGIS Runtime SDK for Android: ——Taking the Yunnan Normal University as an example Enwei Zhang; Shuangyun Peng; Yujie Zhai-2019